

Technik Teamspeak | technische Informationen

Informationen

//limited length, measured in characters

#define TS3_MAX_SIZE_CHANNEL_NAME 40

#define TS3_MAX_SIZE_VIRTUALSERVER_NAME 64

#define TS3_MAX_SIZE_REASON_MESSAGE 80

//limited length, measured in bytes (utf8 encoded)

#define TS3_MAX_SIZE_TEXTMESSAGE 1024

#define TS3_MAX_SIZE_CHANNEL_TOPIC 255

#define TS3_MAX_SIZE_CHANNEL_DESCRIPTION 8192

#define TS3_MAX_SIZE_VIRTUALSERVER_WELCOMEMESSAGE 1024

//limited length, measured in characters

#define TS3_MAX_SIZE_CLIENT_NICKNAME_NONSDK 30

#define TS3_MIN_SIZE_CLIENT_NICKNAME_NONSDK 3

#define TS3_MAX_SIZE_AWAY_MESSAGE 80

#define TS3_MAX_SIZE_GROUP_NAME 30

#define TS3_MAX_SIZE_TALK_REQUEST_MESSAGE 50

#define TS3_MAX_SIZE_COMPLAIN_MESSAGE 200

#define TS3_MAX_SIZE_CLIENT_DESCRIPTION 200

#define TS3_MAX_SIZE_HOST_MESSAGE 200

#define TS3_MAX_SIZE_POKE_MESSAGE 100

#define TS3_MAX_SIZE_OFFLINE_MESSAGE 4096

#define TS3_MAX_SIZE_OFFLINE_MESSAGE_SUBJECT 200